CSCI315 – Operating Systems Design Department of Computer Science Bucknell University

File System Implementations 1

Ch 14.1-14.3

This set of notes is based on notes from the textbook authors, as well as L. Felipe Perrone, Joshua Stough, and other instructors. Xiannong Meng, Fall 2020.

Access Lists and Groups

- Mode of access: read, write, execute
- Three classes of users

RWX 7 \Rightarrow 1 1 1
$\begin{array}{c} RW \\ 6 \Rightarrow 110 \end{array}$
$X = 1 \Rightarrow 001$

- Ask manager to create a group (unique name), say G, and add some users to the group.
- For a particular file (say *game*) or subdirectory, define an appropriate access.



protection bits 664 or ugo rw,rw,r

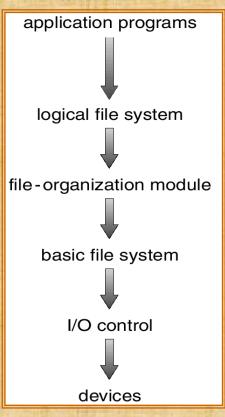
File Protection Example

File Edit View Search Terminal Help u: owner [bash xmeng@linuxremote2 34-file-intro]\$ ls -l total 16 changed so only g: group -rw-rw-r-- 1 xmeng cs 944 Oct 30 10:57 base.gif owner can read/write o: world -rw-rw-r-- 1 xmeng cs 125 Oct 30 11:10 base-small.png -rw-rw-r-- 1 xmeng cs 494 Oct 30 09:31 file-basics.c -rw-rw-r-- 1 xmeng cs 746 Oct 30 09:43 file-syscalls.c 6:110 -rw-rw-r-- 1 xmeng cs 26 Oct 30 09:42 hello.txt 4:100 [bash xmeng@linuxremote2 34-file-intro]\$ chmod 600 base.gif [bash xmeng@linuxremote2 34-file-intro]\$ ts -t total 16 -rw----- 1 xmeng cs 944 Oct 30 10:57 base.gif 600 -rw-rw-r-- 1 xmeng cs 125 Oct 30 11:10 base-small.png -rw-rw-r-- 1 xmeng cs 494 Oct 30 09:31 file-basics.c -rw-rw-r-- 1 xmeng cs 746 Oct 30 09:43 file-syscalls.c -rw-rw-r-- 1 xmeng cs 26 Oct 30 09:42 hello.txt [bash xmeng@linuxremote2 34-file-intro]\$

File-System Structure

- File structure:
 - Logical storage unit
 - Collection of related information
- File system resides on secondary storage (disks).
- File system is organized into layers.

Layered File System



Layered Structure

- File system resides on secondary storage (e.g., disks)
 - Provides user interface to storage
 - Maps logical files to physical file structures
 - Provides efficient and convenient access to disk by allowing data to be stored, located retrieved easily

Lower Level Organization

- Disk provides in-place rewrite and random access
 - I/O transfers performed in blocks of sectors (usually 4096 bytes)
 - Find out block size (needs root access)
 - /sbin/blockdev --getbsz /dev/sda1
 - /sbin/dumpe2fs -h /dev/sda1
- File control block storage structure consisting of information about a file, very similar to process control block for processes
- Device driver controls the physical device

Example of Block Size

QEMU

Machine View

localhost-alpine:~# /sbin/blockdev --getbsz /dev/sda1 1024 localhost-alpine:~#

The above example shows the block size of 1024 bytes on my QEMU Linux emulator.

I don't have root access on the school Linux systems so I can't run the command. But the above example illustrates the block size.

A General File Control Block

file permissions

file dates (create, access, write)

file owner, group, ACL

file size

file data blocks

inode in Linux/Unix

- File control blocks in Linux are called **inode** (has nothing to do with Apple) meaning *index node*.
 - <u>http://www.tldp.org/LDP/tlk/ds/ds.html</u> search for the keyword "inode" to find the inode data structure
- Each file in Linux has a unique control block (inode)
 - "ls -i" shows the **inode** number of the files
 - "stat file_name" shows inode number and other information

Example of inode Information

list file stats

list inode info

File Edit View Search Terminal Help /

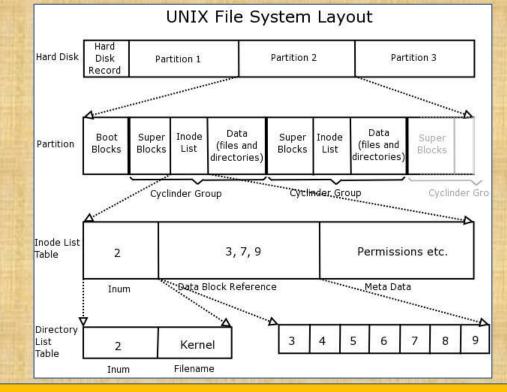
[bash xmeng@linuxremote2 35-directories] ls -i 74784886 list dir.c

[bash xmeng@linuxremote2 35-directories] stat list_dir.c

Size: 1185 Blocks: 8 IO Block: 65536 regular file Device: 2dh/45d Inode: 74784886 Links: 1 Access: (0660/-rw-rw----) Uid: (5886/ xmeng) Gid: (213/ cs) Access: 2020-10-31 10:56:35.411472000 -0400 Modify: 2020-10-31 10:56:35.411478000 -0400 Change: 2020-10-31 10:56:35.411478000 -0400 Birth:

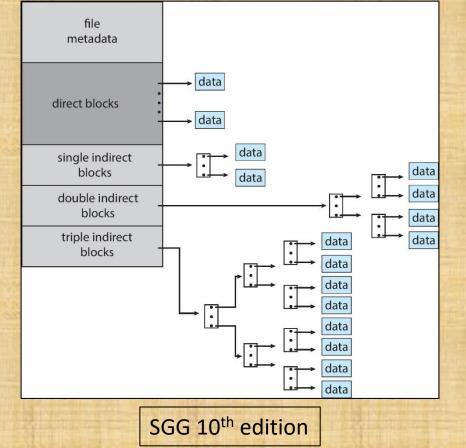
[bash xmeng@linuxremote2 35-directories]\$

Linux File System Structure



http://www.learnlinux.org.za/courses/build/internals/ch08s04.html

Linux inode Structure



In-Memory File System Structures

