

## Mapping

- Map - The application of one specific operation to each element in a list
- Example: suppose we wanted to double the value of every number in a list, and output the new list?
>>> dblList([1, $2,3,4,5])$
[ $2,4,6,8,10$ ]
- Sure we can do it in list comprehension. But mapping makes it more genral.


## map!

- map ( $\mathbf{f}, \mathrm{t}$ ) - A built-in function that applies any arbitrary function $\mathbf{f}$ to every element in $\mathbf{t}$ - t is any iterable object, list is an example

newLst $=$ map (dbl,lst)

```
>> newLst = map(dbl,lst)
\[
\ggg \text { newLst }
\]
map object at 0x17de3f0>
>> list(newLst)
\([2,4,6,8,10]\)
```

Why? map () returns an iterable object.

```
def dbl(x):
    return 2*x
myList = [1, 2, dbl]
canWeDouble = myList[2]
canWeDouble(12)
>>> 24
>>> myList[2](3) # or simply
>>> 6
```


## A general approach...

- What if we could apply any arbitrary function to each element in a list to produce a new list?



## Map examples

```
def dbl(x):
    return 2*\mathbf{x}
\begin{tabular}{rl} 
def & square \((x):\) \\
& return \(x^{* *} 2\)
\end{tabular}
>>> list( map(dbl, [0,1,2,3,4,5]) )
\([0,2,4,6,8,10]\)
>>> list( map(dbl, 'test') )
['tt', 'ee', 'ss', 'tt']
def square (x): \(\quad \ggg\) list ( map(square, range (6)) )
\([0,1,4,9,16,25]\)
```

```
def isA(x):
```

def isA(x):
return x == 'a'
return x == 'a'
>>> list( map(isA, 'go away!') )
[False, False, False, True, False, True, False, False]

```

\section*{Map !}
```

def dblList(lst):
if lst == []:
return lst
else:
Without map

```
```

        return [lst[0]*2] + dblList(lst[1:])
    ```
```

        return [lst[0]*2] + dblList(lst[1:])
    ```
    return \(\times\) *2 With map!
    \begin{tabular}{ll} 
return \(\times * 2\) & With map! \\
\hline
\end{tabular}
def dblList(lst):
    return list( map(dbl, lst) )

\section*{Map v. Lists?}
```

map( dbl, range(9999999999999))
vs.
[ dbl(num) for num in range(999999999999999) ]

```

\section*{Scalability!}

Map binds (connects) function to data, it doesn't generate the list until referenced. List comprehension computes as listed.
\[
\begin{array}{ll}
\ggg \text { newLst }=\text { map(dbl, lst) } & \ggg \text { list(newLst) } \\
\ggg \text { newLst } & {[2,4,6,8,10]} \\
\text { emap object at 0x17de3f0> } &
\end{array}
\]
```

def dbl(x):

```

\section*{Map v. Lists?}
```

map( dbl, range(99))
vs.
[ dbl(num) for num in range(99) ]

```

\section*{Reducing lists}
- reduce ( \(\mathbf{f}, \mathrm{t}\) ) - Applies \(\mathbf{f}\) (a function of two arguments) cumulatively to the items of \(t\)
- applied from left to right, so as to reduce the sequence to a single value
- NOT a built-in function! Available in functools module
- Example:
```

def add (x,y):

```

The process is \(1+2\), then \(3+3\), then \(6+4\), then \(10+5\).
from functools import reduce
>>> reduce (add, \([1,2,3,4,5]\) )
15

NOTE: \(£\) must return the same type! Why?

\section*{Filter}
- filter (f,t) - constructs a list from those elements of \(t\) for which \(f\) returns True
- applied from left to right
- Example:
```

def is_vowel(x):
return x in 'aeiou'
>>> x = filter(is_vowel, 'hello world')
>>> list(x)
>>> ['e', 'o', 'o']

```

\section*{Computations == Transformations}


Common transformations - found in many programming languages.
Map - apply same action to every element in sequence. \([2,7,6,4] \underset{\text { double }}{[4,14,12,8]} \quad\) (Remember: lists and strings are sequences.)

Filter - select certain items in a sequence by a predicate. (A predicate is a function that returns True or False.)
\([3,2,13,17,6] \xrightarrow{\text { isEven }}[2,6]\)
Reduce - apply the same action between elements of a sequence.
reduce \((\) add, \([2,3,7,4])==(((2+3)+7)+4)==16\)```

