

Singly Linked lists

Revised based on textbook
author's notes.

Consider this problem

- Given a sorted list of numbers, insert a new number into this sorted list
 - [3, 5, 7, 10, 12, 20]
 - insert 6 into this list to become
 - [3, 5, 6, 7, 10, 12, 20]
- How do YOU accomplish this seemingly simple task? Take 5 min to work it out.

Here is a possible solution

n steps

n steps

```
def insert_sorted(k, my_list):  
    """ Insert k into a sorted list my_list """  
    new_list = [x for x in my_list] + [k] # have k to occupy a spot!  
    i = find_pos(k, my_list)  
    for j in range(len(new_list)-1, i-1, -1): # shift each element right  
        new_list[j] = new_list[j-1]  
    # now put k where it belongs to  
    new_list[j] = k  
  
    return new_list  
  
def find_pos(k, my_list):  
    """ Find where k should be in the sorted list my_list """  
    i = 0  
    while i < len(my_list) and k > my_list[i]:  
        i += 1  
    return i # i could be len(my_list)!
```

n steps

How many steps to complete this work?

It takes $3*n$ steps to do this.

Can we do better? How?

Let's look at one issue at a time

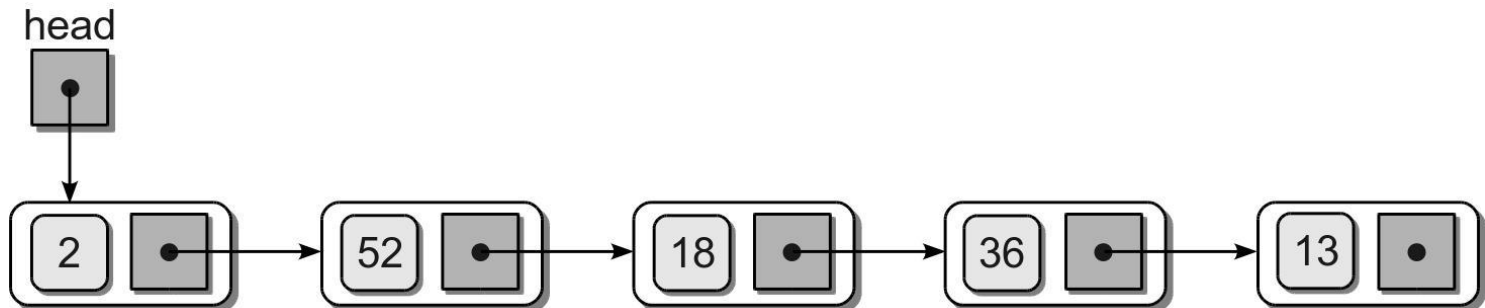
- `new_list = [x for x in my_list] + [k]`
 - We need to increase the capacity of the list to hold the new element. Whether the list is implemented as a Python list or an array, this would take n steps.
- `i = find_pos(k, my_list)`
 - We need to find the right spot for the new number, which takes n steps
- `for j in range(len(new_list)-1, i-1, -1):`
 - Shifting elements to the right takes n steps

Linked lists

- Use linked list we can make two of the three operations in constant time!

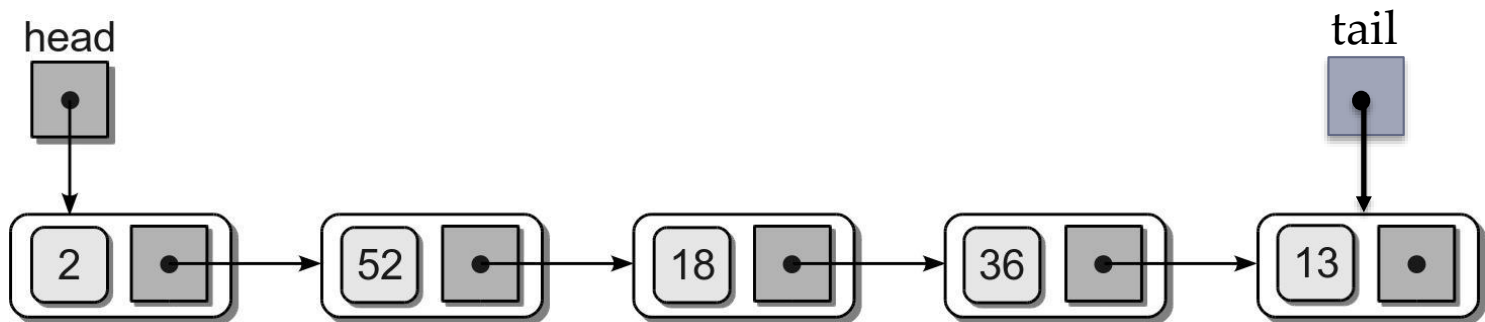
Linked Structure

- Constructed using a collection of objects called **nodes**.
- Each node contains data and at least one reference or **link** to another node.
- **Linked list** – a linked structure in which the nodes are linked together in linear order.



Linked List

- Terms:
 - **node** – each element in the list.
 - **head** – first node in the list.
 - **tail** – last node in the list; link field has a null reference.



How does it look like in Python?

- The nodes are constructed from a simple storage class:

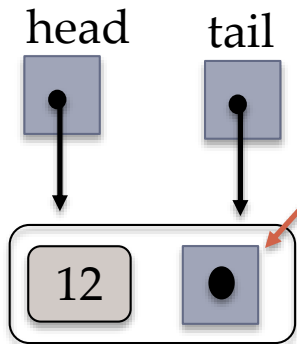
```
class ListNode:  
    def __init__( self, data ):  
        self.data = data  
        self.next = None
```

- List contains two nodes, a head and a tail

```
class UserList:  
    def __init__( self ):  
        self.head = None  
        self.tail = None
```

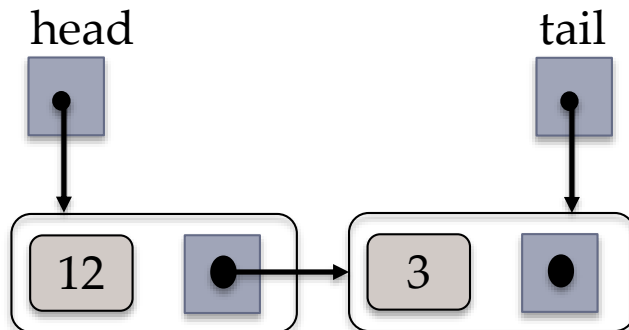

How to build a list?

```
my_list = UserList() # initial list head == None
a_node = ListNode(12) # create a node
my_list.insert_after(node) # insert the node to list
my_list.insert_after(ListNode(3)) # another node
```



The 'next' field has a value of None

```
def insert_after(self, node):
    """ Insert a node with data at the end of the list """
    if self.is_empty(): # the node will be the first one in list
        self.head = node
        self.tail = node
    else: # insert after the current tail
        self.tail.next = node
        self.tail = node
```



Try out an example

```
from random import *
from userlist import *

def test_list():
    """ A test program for singly linked list """
    my_list = UserList()
    nums = [randint(1, 100) for i in range(10)]
    for x in nums:
        my_list.insert_after(ListNode(x))

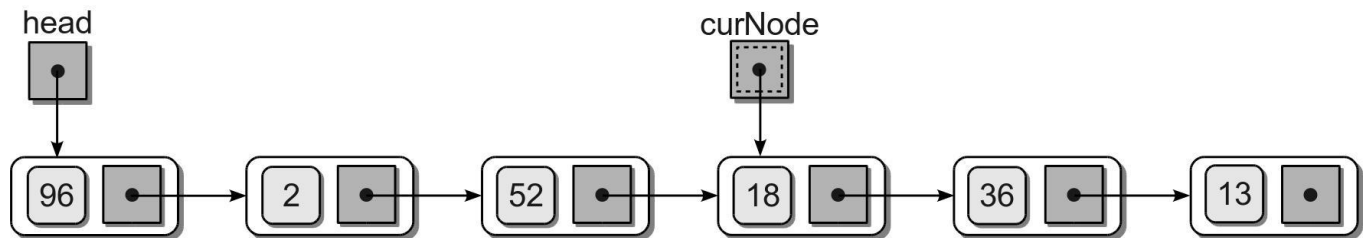
    print(my_list)

test_list()
```

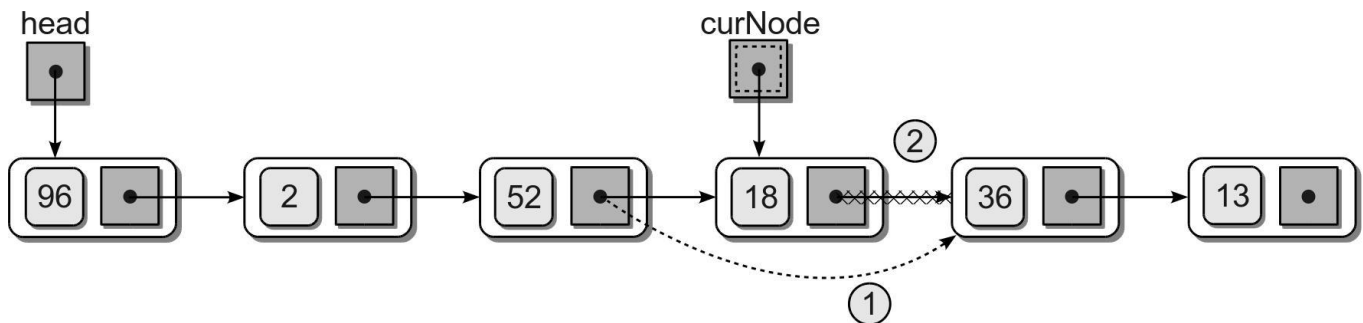
Exercise: write the function
`insert_before()` that inserts the node
before the head.

Removing nodes

- An item can be removed from a linked list by removing or unlinking the node containing the item.
 - Find the node containing the item.

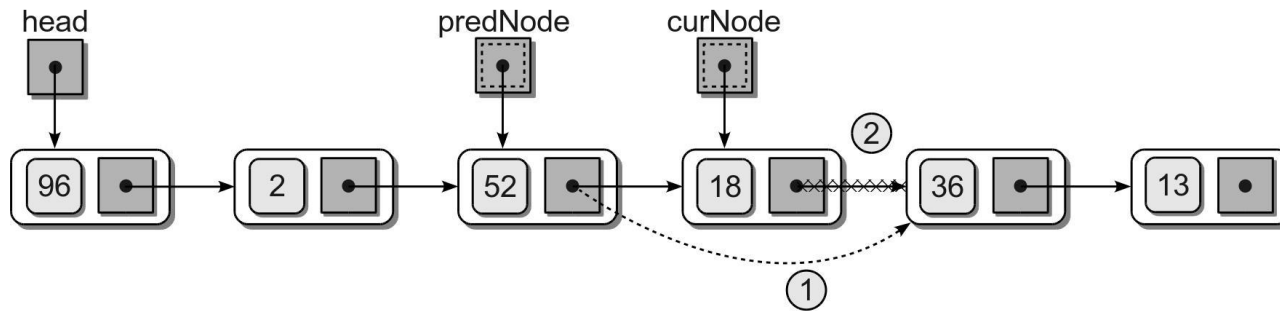


- Unlink it from the list.

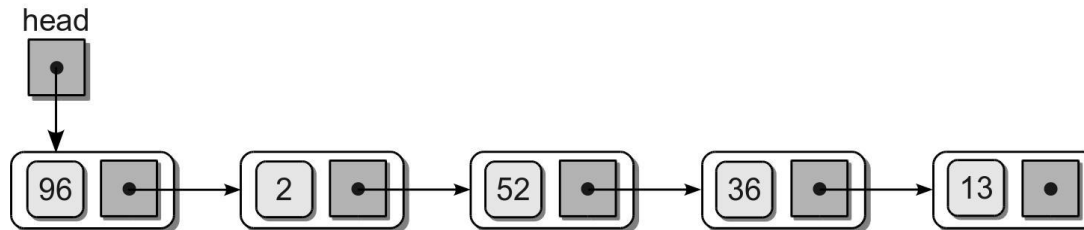


Removing nodes

- Removing a node from the middle of the list requires a second external reference.

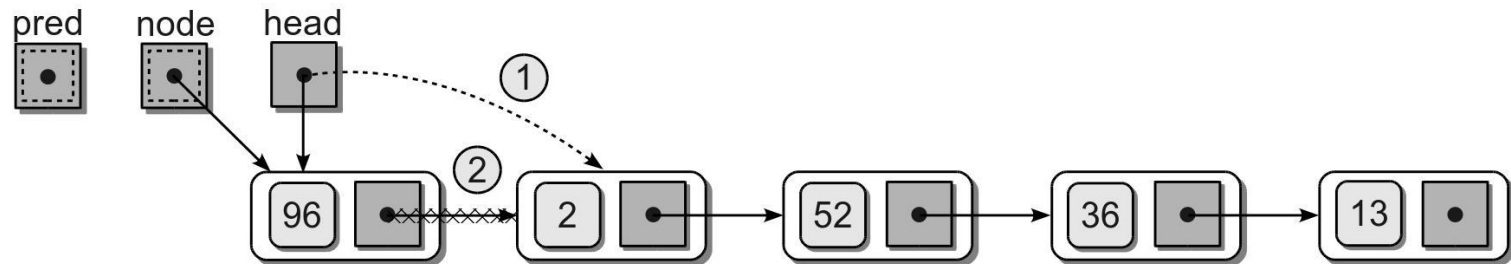


- Resulting list.



Removing Nodes

- Removing the first node is a special case.
- The head reference must be repositioned to reference the next node in the list.



Removing nodes

- Given the head reference, we can remove a target from a linked list.

```
def remove_node(self, target):  
    """ Remove the node containing the target  
    """  
    prev = None  
    cur = self.head  
    while cur != None and cur.data != target:  
        prev = cur  
        cur = cur.next  
  
    if cur != None:      # found it and remove it  
        if cur == self.head:  
            self.head = cur.next  # head is removed, reset head  
        else:  
            prev.next = cur.next  # remove a middle node
```