Activity 4-3: Weak entities, constraints

ADD IN: SUBCLASSES, CONSTRAINTS, AND WEAK ENTITY SETS

Concepts to include / model:



Teams
belong to
citiesmodel as
weak entity
sets



Players are either on Offense or Defense, and are of types (QB, RB, WR, TE, K, ...)



All passes are to exactly one player; all runs include a player



Make sure you have designated keys for all our concepts!