Daily Assignment

due: Friday, February 1, 8 am

Hand your answers back to me either via email (kvollmay@bucknell.edu) or as hardcopy.

1. Finish the exercises 1. & 2. about the cellular automata neighborhoods. As always, please let me know in case you would like any help.

2. On Friday we will program the game of life. As preparation draw a flow diagram (whatever style you are used to) for the game of life.

3. What was most difficult of this assignment and the last class and/or what was most interesting?

Solutions to C-Exercises:
~ kvollmay/classes.dir/capstone_s2001.dir/unix_C_intro.dir/C_1.c
~ kvollmay/classes.dir/capstone_s2001.dir/unix_C_intro.dir/C_2.c
...  
~ kvollmay/classes.dir/capstone_s2001.dir/unix_C_intro.dir/C_9.c