

CSCI 479 Team Assignment 3   September 23, 2009  
Due Monday September 28, 2009

1. As a design team evaluate each of your XP Stories for the following:
  1. Does it describe one thing the system needs to do?
  2. Is the story written from of view the point of the user?
  3. Is it possible to estimate its difficulty?
  4. Is it testable?
2. A Requirement Specification has both constraints/assumptions and stories. Identify parts of stories that are really constraints. For example, “Must be web-based.” is a constraint.
3. Revise your stories based on my feedback and your Team’s evaluation.
4. Once you have revised the stories *estimate* each story and assign it points. Read carefully Chapter 6 in *Extreme Programming Installed* for how to do this. Decide on the Team’s speed. Also, assess any *risks* associated with the story.
5. Write a formal memo to Mr. Meriadoc Brandybuck, your customer, with a list of the revised stories and the time estimates for each story. Provide him with the Team’s speed (how much you can do in 2 weeks). Also, provide him with any risks identified. Ask Mr. Brandybuck to select the stories to be implemented in the first iteration (two weeks). It is appropriate for the Team to suggest a set of stories to be implemented but the final decision is made by Mr. Brandybuck.