Quicksort

Revised based on textbook author's notes.

Quick Sort

- Uses a divide and conquer strategy to sort the keys stored in a sequence.
 - Partitions the sequence by dividing it into two segments based on a **pivot key**.
 - Uses virtual subsequences without the need for temporary storage.
- Quick sort is a recursive algorithm.

Quick Sort – Description

- Select the first key as the pivot (p)
- Partition the sequence into segments L and G.
 - L contains all keys less than p
 - G contains all keys greater than or equal to p.
- Recursively apply the same operation on L & G.
 - Continues until the sequence contains 0 or 1 key.
- Merge the pivot and two segments back together.

Quick Sort – Divide



Quick Sort – Merge



Quick Sort – Implementation

• An efficient solution can be designed.

```
def quickSort( theSeq ):
  n = len(theSeq)
  recQuickSort( theSeq, 0, n-1 )
def recQuickSort( theSeq, first, last ):
  if first >= last :
    return
  else :
     # Partition the sequence and obtain the pivot position.
    pos = partitionSeq( theSeq, first, last )
     # Repeat the process on the two subsequences.
    recQuickSort( theSeq, first, pos - 1 )
    recQuickSort( theSeq, pos + 1, last )
```

- The partitioning step can be done without having to use temporary storage.
 - Rearranges the keys within the sequence structure.



- The pivot will be in its correct position within the sequence.
- Position of the pivot indicates the position where the split occurred.

- For illustration, we step through the first complete partitioning.
 - Pivot value is the first key in the segment.
 - Two markers (left and right) are initialized.



• The markers will be shifted left and right until they cross each other.

• The left marker is shifted right until a key value larger than the pivot is found.



• The right marker is then shifted left until a key value less than the pivot is found.



• The two keys at the positions of the left and right markers are swapped.





• The two markers are again shifted starting where they left off.



• After the markers are shifted, the corresponding keys are swapped as before.





• The shifting and swapping continues until the two markers cross each other.





- When the two markers cross, the right marker indicates the final position of the pivot value.
 - The pivot value and the value at the right marker have to be swapped.





```
def partitionSeq( theSeq, first, last ):
 pivot = theSeq[first]
  left = first + 1
  right = last
 while left <= right :</pre>
    while left < right and theSeq[left] < pivot :</pre>
      left += 1
    while right >= left and theSeg[right] >= pivot :
      right -= 1
    if left < right :</pre>
      tmp = theSeq[left]
      theSeq[left] = theSeq[right]
      theSeq[right] = tmp
  if right != first :
    theSeq[first] = theSeq[right]
    theSeq[right] = pivot
```

Pivot Key

- We are not limited to selecting the first key within the sequence as the pivot.
 - Using the first or last key is a poor choice in practice.
 - Choosing a key near the middle is a better choice.

Quick Sort – Efficiency

- The quick sort algorithm:
 - has a worst case time of $O(n^2)$
 - but an average case time of O(n log n)
- It does not require additional storage (in-place).
- Commonly used in language libraries.
 - Earlier versions of Python used quick sort.
 - Current versions use a hybrid that combines the insertion and merge sort algorithms.